

Andrew Inglehearn

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Based in: Shipley, Bradford, UK

About Me

I'm an experienced Graphic Designer and award-winning Digital Learning Developer with a large array of digital skills.

I have eight years of experience designing, building, and publishing digital learning, especially with the **Articulate 360** suite, including **Storyline** and **Rise**. I am also familiar with **Adobe Captivate** and **Evolve**.

I'm at home in the Adobe Creative Suite, especially Illustrator, Photoshop, InDesign and After Effects.

I have a strong understanding of the principles of adult learning theory.

I have studied colour theory, graphic design principles, and have considerable artistic ability.

I can code in Javascript and HTML to a novice standard.

Though I specialise in digital learning, I have experience in web design, animation, infographic design, AutoCAD, social media management, 3D modelling and even stop motion animation. This reflects my greatest strength: my ability to pick up new skills and put them to effective use.

Outside of work I am usually cooking, baking, or mixing drinks in my kitchen, pulling up weeds at the allotment, or sat at my desk writing stories and trying in vain to become a published author.

Please visit my website indianabones.co.uk for examples of my work.

Employment History

Dec 2022 - Present

Quadmark

Training and learning consultancy firm **Role:** Digital Learning Executive

Key clients: Google, Android, Avepoint, Samsung

Description:

I joined Quadmark's Storyline team in December 2022 to help tackle the increasing workload from Google, their key client.

Since then, I have worked on many GPS (Google People Services) and GRT (Google Retail Training) courses, as well as onboarding material for Avepoint and further retail training for Android and Samsung.

Because of my skills in other areas, especially design, animation, and English proofreading, I am frequently asked to assist with other areas of the business during periods of high workload, which I am happy to do so.

Responsibilities:

- Building, publishing, and maintaining high quality training solutions for big clients in the tech industry.
- Assisting the Design and Video teams during periods of high workload.
- Publishing a catalogue of pre-fabricated games and interactions.
- Expanding our technological capabilities by experimenting with new tools and methods, such as 360/photosphere images and incorporating 3D models into Storyline builds.

Accomplishments:

- Shared knowledge of accessibility guidelines to bring Quadmark's Storyline team up-to-date with UK accessibility laws.
- Continued to integrate Javascript into my workflow, making Storyline a more powerful tool.

Oct 2020 - Nov 2022

Limehouse Films

Corporate film and digital learning production company

Role: Designer/Animator

Key clients: NHS, Lloyds Bank, Halifax, Bank of Scotland, Cifas, Elsevier, Nestlé

Description:

Though I initially joined the Limehouse team on a six month contract, the terms of my employment were updated to a permanent position after only three months.

While my official job title was 'Designer/Animator', most of my time at Limehouse Films was spent creating bespoke learning content for a multitude of clients, which is something the company had never done prior to my arrival. These projects have all been overwhelmingly successful and have led to an influx of new opportunities in the industry. As a result, Limehouse expanded their digital learning team by hiring a new Storyline developer in March 2022, who I mentored until November 2022 when I left the company.

Responsibilities:

- Designing and building bespoke e-learning content using Articulate Storyline.
- Designing, storyboarding, and creating animations in Adobe After Effects.
- Producing high-quality graphics, both for web and print.
- Training new staff on how to build learning that meets Limehouse's standards.

Accomplishments:

- I facilitated Limehouse's emergence into the e-learning industry and helped to establish them as a serious competitor to other e-learning companies in the UK.
- Limehouse's first major e-learning project—a cyber security suite for a UK high street bank—was viewed 6000 times within the first week with no technical issues.
 In 2021, this project won the bronze award for Excellence in the Design of Learning Content (UK Commercial Sector).
- As the only member of the Limehouse team who had any experience in e-learning at the time, it was always up to me to solve any issues that arose with our e-learning products. Two memorable examples are:
 - I used Javascript to fix an issue that cropped up when learners tried to play a module in Internet Explorer. I'd never used Javascript before, but have since taken to studying it on codecademy.com.
 - I fixed an issue where a particular scene always caused the module to crash
 while viewing it on an iPad. I discovered that the underlying cause was a slide
 with multiple video layers. I fixed it by moving the videos to individual slides.

Mar 2015 - Sep 2020

Virtual College

Award-winning e-Learning company based in Ilkley

Role: Designer

Key clients: NHS, Ministry of Defence, Interserve, Stagecoach, Fujitsu, JISC

Responsibilities:

- Building e-Learning modules in Articulate Storyline 360 and Rise 360.
- Creating artwork in Illustrator.
- Creating graphical videos in After Effects.
- Creating resources in InDesign.
- Editing and optimising images in Photoshop.

Accomplishments:

- I was instrumental in the shift to full WCAG (Web Content Accessibility Guidelines) 2.0 compliance, thus negating the potential risk of disabled learners filing lawsuits against Virtual College.
- I created content that helped Virtual College win:
 - The silver award for Best Use of Technology at the 2020 Training Journal Awards in recognition of the Fujitsu project.
 - The Learning Technologies Gold award in 2017 in recognition of the Recognising and Preventing FGM project.
- I ran support sessions for the Graphic and INstructional Designers, which resulted in greater cohesion between the two teams and a more positive work environment.

Dec 2014 - Mar 2015

Bradford University

Estates and Facilities department

Role: Social Media Manager

Responsibilities:

- Working with security and H&S teams to keep students safe and informed
- Advertising community activities taking place on campus
- Managing multiple social media platforms at once

Accomplishments:

- Increased Facebook engagement by over 800% within 2 months
- Increased job satisfaction and recognition for all support teams at Bradford
 University, including cleaning, portering and maintenance by conducting a series of
 interviews for social media

Jul 2012 - Aug 2013

Flights of Fantasy

Manufacturers of bespoke playground equipment based in Norfolk

Role: Assistant Designer

Responsibilities:

- Overseeing the production of the new website
- Creating mockups and technical drawings of Flights of Fantasy products, including some of my own original designs
- Lending support on construction sites

Accomplishments:

- I sparked Flights of Fantasy's social media presence, expanding their network and reaching potential clients
- I earned a Level 6 Diploma of Industrial Studies

Jul 2011 - Sept 2011

JN Bentley

Civil engineering firm based in Leeds

Role: AutoCAD Operator

Responsibilities:

• Creating AutoCAD drawings of JN Bentley installations

Accomplishments:

• I learned to use AutoCAD 3D to a professional standard within three months

Education/Qualifications

Sep 2010 - Jun 2014

BSc Degree from Bradford University

Subject: Product Design **Qualification:** BSc (Hons) 2:1

September 2022

College of Media and Publishing

Subject: Proofreading and Editing **Qualification:** Level 4 Diploma

Grade: Distinction

Jul 2012 - Aug 2013

Diploma of Industrial Studies

Earned while on placement at Flights of Fantasy

Qualification: Level 6 Diploma

Grade: Merit

Education/Qualifications (Continued)

Sep 2003 - June 2010 St Mary's Menston

A-Levels in Art, Design, History and Biology

11 GCSEs B-C grades, including Maths, Science, Engish, Art and Product Design

December 2020 Academy Class: Adobe Captivate: Zero to HERO

Certificate of completion awarded

References (Quadmark)

Luke Briggs

Role at Quadmark: Digital Learning Manager

Current role: Senior Learning Design Manager at Mitchells

& Butlers PLC

Email: briggsy1989@googlemail.com

Stacey Gardner

Role: Digital Learning Executive

Email: staceygmgardner@hotmail.co.uk

Stuart Brammall

Role: Digital Learning Executive **Email:** stuartbrammall@hotmail.com

References (Limehouse)

Nick Howard

Role: Founder and Client Manager

Email: nick@limehouse.tv

Sophie Coulter

Role: Programme Manager Email: sophie@limehouse.tv

Tracy Keates

Role: Commercial and Strategy Director

Email: tracy@limehouse.tv

Ross Mackintosh

Role: Head of Design
Email: ross@limehouse.tv

References (Virtual College)

Emma Liles

Role: Design Team Leader

Email: emma.liles@virtual-college.co.uk

Sarah Baker

Role: Chief Learning Officer **Email:** sarahbaker74@icloud.com

Sabine De Kamps

Role: Instructional Design Team Leader **Email:** sabine.dekamps@virtual-college.co.uk